

Interactive Collection.

PRODUCT CATALOG 2020

OUTFORM...

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THE INTERACTIVE COLLECTION

The Interactive Collection gives integrators, display builders, retailers, and brands the creative tools and building blocks needed to bring leading retail innovation to life. Catering to the specific needs of the modern day shopper, retailers can develop bespoke solutions with systems as simple as plug and play, or drag and drop.

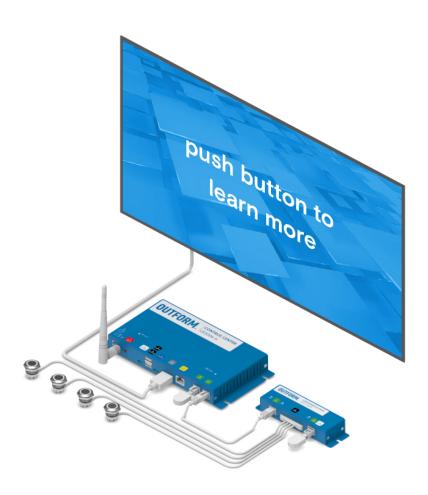
Outform's Interactive Editor is a software that can be thought of like a foundation, and the Standard Modules like building blocks. The main standard module, or the Control Center acts like a brain, connecting the different Standard Modules needed to create the experience. By dragging and dropping the desired retail display functions into the Interactive Editor, a custom interaction is created which can be downloaded to a USB and connected to the Control Center.

No matter the pairing between Standard Modules, the Interactive Collection will deliver seamless, and customized experiences. The unique configurations that can be created will engage the shopper and open the door for further product discovery. By adapting to the new normal of retail, the Interactive Collection accommodates several opportunities for hands- free product discovery. The Interactive Collection is exciting, encourages play and curiosity, and couples technology with retail experiences that shoppers now demand.



ILLUMINATED, AND NON-ILLUMINATED BUTTONS

With options for illuminated, or non-illuminated buttons, this experience instantly pulls shoppers into a responsive interaction where they are given the freedom to select choices, and create a personalized shopping experience.



GPIO

The OSM GPIO delivers flexible interface to control your retail display with multiple applications by providing many sensor inputs and signal outputs. Available in 4 port and 8 port versions and infinitely programmable, the GPIO supports most of the triggers and sensors used in today's retail environments.

HANDS-FREE Sensor interface TOUCH Sepio

2 BUTTON OPTIONS

Options for illuminated, and non-illuminated button experiences.



MODULAR

The Interactive Collection is comprised of a variety of Outform Standard Modules (OSM) which communicate by way of ODC protocol. ODC protocol enables a dynamic eco-system by which multiple OSMs can interact and trigger relevant experiences.





INTERACTIVITY

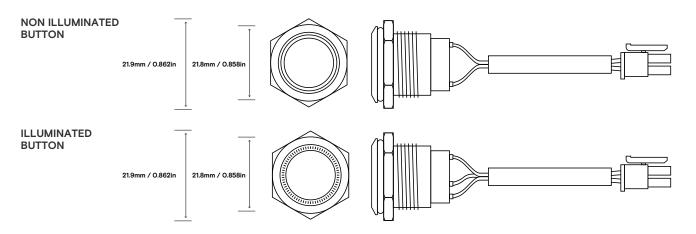
By combining this experience with different sensors and triggers, this experience can support a combination of user interactions such as touch, voice, motion, and many more.



OIE

Outform Interactive Editor gives you the tools to create your own experiences with ease using Control Center configuration

PRODUCT SIZE



PORT QUANTITY	
	INPUT MODES
	DIGITAL PULL UP
	BUTTON
	ANALOG
	OUTPUT MODES
	DIGITAL PUSH/ PULL
	DIGITAL OPEN COLLECTOR
	PWM
MAX INPUT VOLTAGE	
	3.6V
POWER GPIO PORT	
	OUTPUT VOLTAGE: 5V
	MAX SOURCE CURRENT: 0.5A
ODC BUS (CONTROL BUS)	
	PORT QUANTITY:2
	INPUT VOLTAGE RANGE: 10-20V
	MAX CURRENT THROUGH ODC PORTS: 1.85A
ESD PROTECTION	
	ALL PORTS: HBM 2KV; CDM 500V

FAQ

HOW MANY BUTTONS CAN BE ADDED TO AN EXPERIENCE?

As many as needed.

IS THERE A LIMITATION TO THE NUMBER OF BUTTONS ON A SINGLE GPIO INTERFACE?

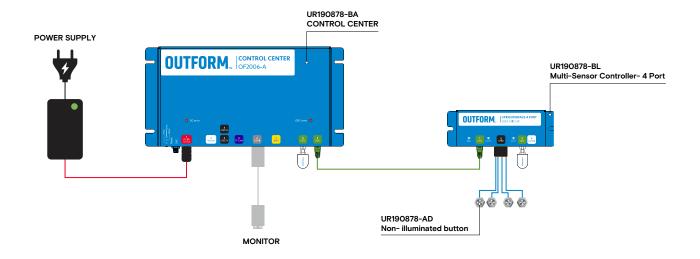
Up to 4 illuminated buttons and up to 8 non-illuminated buttons

CAN THE COLOR OF THE ILLUMINATED LED BE CUSTOMIZED

Yes, the color can be customized.

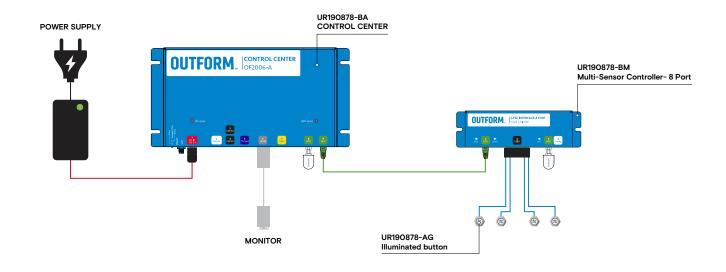
NON-ILLUMINATED BUTTONS

Give shoppers a responsive interaction where they are given the freedom to select choices.



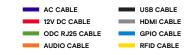
ILLUMINATED BUTTONS

Add illumination to create an exciting experience where shoppers are given the freedom to select choices.



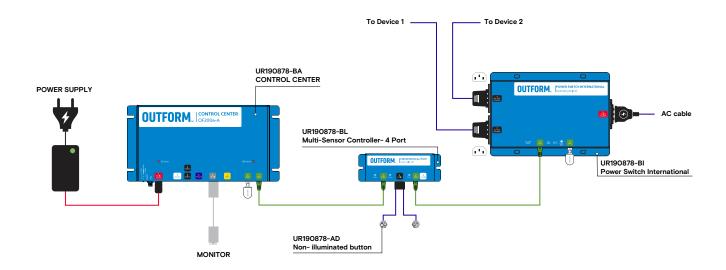
TUTORIALS

Click here to watch the system build tutorial.



POWER SWITCH CONTROLLER + NON-ILLUMINATED BUTTONS

Use buttons to power on and off devices.



TUTORIALS

Click here to watch the system build tutorial.

